Amendments to the Specification:

Please replace the paragraph beginning at page 9, line 6, with the following rewritten paragraph:

--The player terminal 12 may include a personal computer operating system, such as Windows 2000® or another Windows® operating system commercially available from Microsoft®. The player terminal 12 may also include a display unit 44, such as a cathode ray tube or flat panel display device, and one or more input devices 46, such as a keyboard and/or a mouse.--

Please replace the paragraph beginning at page 11, line 7, with the following rewritten paragraph:

--Fig. 4 is a flowchart of one possible embodiment of an operation software routine 120 that may be performed by the website server 14. Referring to Fig. 4, at block 122 the website server 14 may determine whether a player has indicated a desire to stop playing a particular game that the player has been playing via one of the gaming servers 16. During play of a particular game, the gaming server 16 which provides the gaming software for that game controls the operation of the game. When the player indicates a desire to stop playing that game, the gaming server 16 transfers operational control back to the website server 14, in which case the routine may branch to block 124 at which a game selection display may be generated on the display unit 44 (Fig. 2A) of the player terminal 12 being used by the player.--

Please replace the paragraph beginning at page 15, line 17, with the following rewritten paragraph:

--Referring to Fig. 5A, if an outgoing data message is to be sent to one of the player terminals 12 as determined at block 192, the routine may cause the data message to be encrypted at block 194. Any encryption program or routine could be utilized, such as one based on private key/public key encryption. At block 196, the encrypted message may then be sent to the player terminal 12 specified by the destination address of the message. When received by the player terminal 12, the data message may be decrypted via decryption software that is routinely provided as part of an Internet access program provided with personal computers, such as the Internet Explorer® program marketed by Microsoft®.--

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Please replace the paragraph beginning at page 26, line 20, with the following rewritten paragraph:

--Referring to Fig. 13, at block 550, if a "See Pays" data message has been received from the player terminal 12, at block 552 the routine may cause one or more pay tables to be displayed on the display unit 44. At block 554, if bet data has been received from the player terminal 12, such as by receiving a "Bet One Credit" data message or a "Bet Max Credits" data message, at block 556 bet data corresponding to the bet made by the player may be stored in the memory of the controller 80. After the player has made a wager, at block 558 the player may select a keno ticket, and at block 560 the ticket may be displayed on the display 520. At block 562, the player may select one or more game numbers, which may be within a range set by the casino. After being selected, the player's game numbers may be stored in the memory of the controller 80 ~~100~~ at block 564 and may be included in the image 522 on the display 520 at block 566. After a certain amount of time, the keno game may be closed to additional players (where a number of players are playing a single keno game using multiple player terminals 12).--

Please replace the paragraph beginning at page 29, line 3, with the following rewritten paragraph:

--At block 638, the routine may determine whether any player has won the bingo game. If no player has won, another bingo number may be randomly selected at block 634. If any player has bingo as determined at block 638, the routine may determine at block 640 whether the player playing that ~~gaming unit 20~~ player terminal 12 was the winner. If so, at block 642 a payout for the player may be determined. The payout may depend on the number of random numbers that were drawn before there was a winner, the total number of winners (if there was more than one player), and the amount of money that was wagered on the game. At block 644, the player's cumulative value or number of credits may be updated by subtracting the bet made by the player and adding, if the bingo game was won, the payout value determined at block 642. The cumulative value or number of credits may also be displayed in the display area 616 (Fig. 14).--

Please replace the Abstract on page 44 with the following rewritten Abstract:

--An apparatus and method of operating a website computing apparatus may comprise receiving at the website computing apparatus game selection data representing a game selection from a player device ~~remote from the website computing apparatus~~ via the Internet, transmitting a data communication from the website computing apparatus to either a first gaming apparatus that facilitates play of a first game if the game selection data represents the first game, or ~~transmitting a data communication from the website computing apparatus~~ to a second gaming apparatus that facilitates play of a second game if the game selection data represents the second game, receiving at the website computing apparatus game display data from one of the gaming apparatuses, transmitting the game display data ~~from the website computing apparatus~~ to the remote player device via the Internet, receiving at the website computing apparatus wager data from the remote player device via the Internet, transmitting the wager data ~~from the website computing apparatus~~ to either the first or second gaming apparatus ~~if the game selection data represents the first game, and transmitting the wager data from the website computing apparatus to the second gaming apparatus if the game selection data represents the second game.~~--